



# Mihailo Bogdanović

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## EXPERIENCE

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<b>Drill Deep Digital</b>   <i>Game Developer</i> Main developer for upcoming sci-fi puzzle first person shooter Unreal Engine, C++, Blueprints	Apr. 2024 – Current
<b>Freelance</b>   <i>Web Developer</i> JavaScript, HTML, CSS, Node.js	Jan. 2024 – Mar. 2024
<b>Avisto Eastern Europe</b>   <i>Web Developer</i> Full stack web developer for employee management website C#, JavaScript, HTML, CSS, SQL	Jul. 2023 – Dec. 2023
<b>Avisto Eastern Europe</b>   <i>Software Developer</i> Main developer for application that creates different graphs for viewing and editing made from large data sets Python, Qt, Matplotlib, NumPy, Pandas	Feb. 2022 – Jun. 2023
<b>Avisto Eastern Europe</b>   <i>Internship</i>	Nov. 2021 – Feb. 2022

## PROJECTS

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<b>SeedyTale</b>   <i>Godot, GDscript</i> <ul style="list-style-type: none"><li>Game made for GMTK gamejam 2024</li><li>Game inspired by children's fairy tales, play as a Venus flytrap that cant stop growing</li></ul>	Aug. 2024
<b>Over Construction</b>   <i>Godot, GDscript</i> <ul style="list-style-type: none"><li>First Place at OpenIT Gamejam 2024</li><li>Flash inspired arcade game about building and escaping rising sea levels</li></ul>	Jun. 2024
<b>Coven</b>   <i>Godot, GDscript</i> <ul style="list-style-type: none"><li>Ongoing Project</li><li>Retro FPS Game</li></ul>	Feb. 2024 - Current
<b>Bad Week</b>   <i>Godot, GDscript</i> <ul style="list-style-type: none"><li>2nd place People's Choice Award at Engage Game Jam 2024</li><li>Story driven horror game, about exploring a mans nightmares</li></ul>	Mar. 2024
<b>Text O' Driver</b>   <i>Unity, C#</i> <ul style="list-style-type: none"><li>Game made for Global Game Jam 2024</li><li>Comedic game, based on the task of trying to text and drive at the same time</li></ul>	Jan. 2024
<b>Yugioh</b>   <i>C++, Qt</i> <ul style="list-style-type: none"><li>Project for "Software Development" course</li><li>2 player multiplayer game, clone of the game "Yugioh"</li></ul>	Oc. 2022 – Jan. 2023

## EDUCATION

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<b>Faculty of Mathematics - University of Belgrade</b> <i>B.S. Computer Science</i>	2018 - Current
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## INTERESTS

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Games, Board games, D&D, Organizing Gamejams, Playing bass, Painting miniatures